

» Hello, mutley [[log out](#)][SimHQ Forums](#) » [Air Combat Zone](#) » [FALCON 4.0](#) » **Operation Rolling Fire Mission #58 / #59 / #60****Author****Topic: Operation Rolling Fire Mission #58 / #59 / #60****BeachAV8R**
Administrator
Member #
3055□ posted 11-01-2004 21:26     “ ”11/01/04
Falcon 4.0/SP3 Campaign Mission Report #58
OPERATION ROLLING FIRE
DAY 5 – 1400 HOURS

Campaign Status:

Allied attention continues to focus on the Wonsan area. It is felt that the best opportunity for the deepest penetration into DPRK territory is along the central and eastern seaboard. The majority of the campaign effort will be directed toward this area.

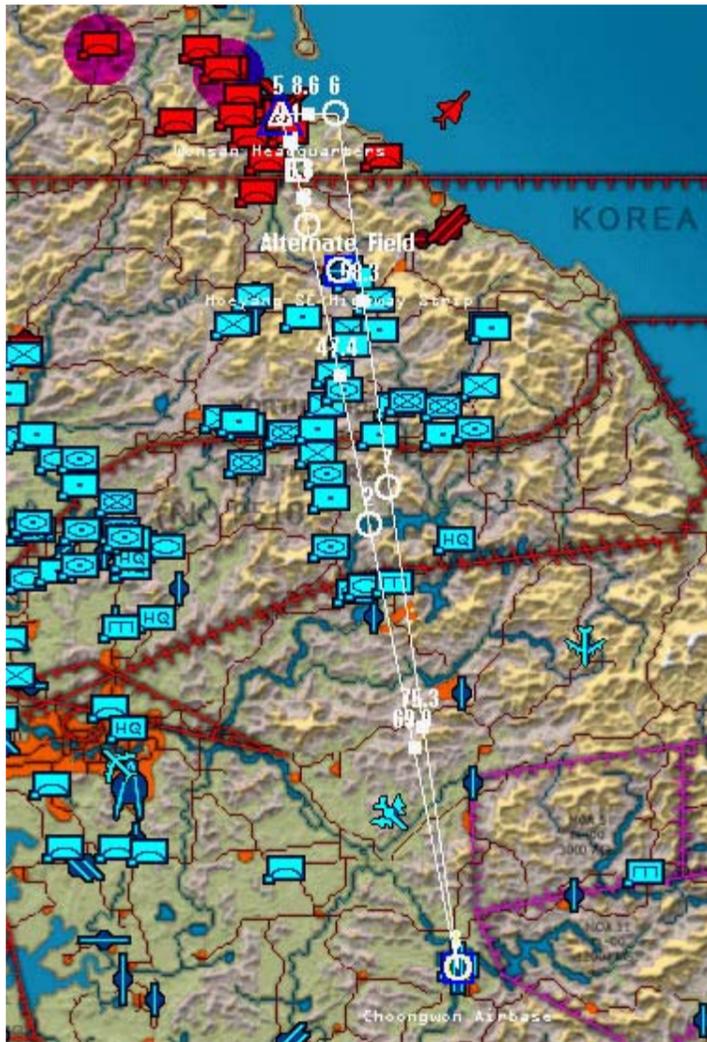
Objective:

The objective for this mission is the destruction of the Wonsan Air Command Headquarters:



Planning/preflight:

Our 4-ship flight will depart Choongwon and perform a coordinated strike on the HQ compound. Enemy SAM activity has been greatly diminished in the Wonsan area although there are active SAM sites just north of the city and the usual SA-13 and other low altitude SAM threats exist in the area. Each member of our flight will carry 4 MK-84 2000 pound dumb bombs for this strike.



Debrief:

After taking off and joining up AWACS continues to call all clear throughout our ingress to the target area. At approximately 40 miles out, I pull up the DBS scan mode of the ground radar and designate the largest building in the compound to the rest of my flight. Before switching from CCRP to CCIP I take note of where the TD box has superimposed itself on the terrain so that I can line up my CCIP piper on the correct location.

Soon I'm heading down the chute with sporadic AAA exploding all around our flight. The totally destroyed Wonsan airbase lies just to the south of our target area:



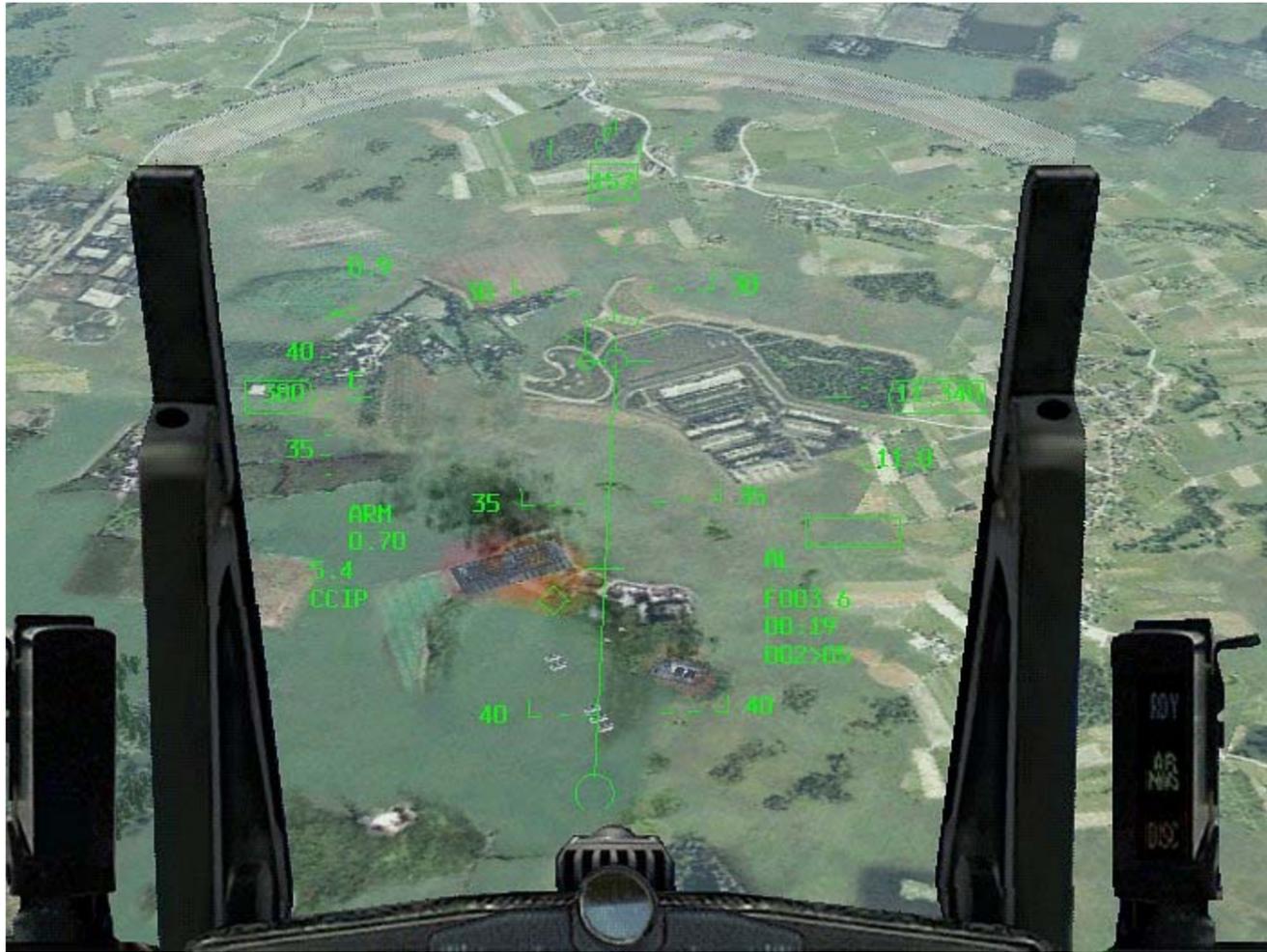
With a distinct "thunk" my first bomb releases and I pull off the target dumping chaff and flares



With a satisfying "kahrump" my target, the depot area, is blown apart by my 2000 pounder:



Seconds later my wingmen's bombs rain down on the facility crumpling the huge main building and setting it ablaze. I pull up and over the top allowing my nose to fall onto the complex before rolling upright and hitting the pickle button again:



After two additional passes we've hit everything in the compound and I pull off and head for home having accomplished a "gravy" mission:



Popping the canopy back at Choongwon I grin to myself and am happy to be back in the cockpit once again!



<http://home.carolina.rr.com/beachav8r>

From: **Charlotte, NC USA** | Registered: **Jan 2001** | IP: [Logged](#)

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□ posted 11-01-2004 21:27

Cont...

Conclusions:

The mission is a resounding success. Quick, deadly and no-nonsense.

DEBRIEFING

MISSION: Success (Strike Wonsan Headquarters)
YOUR TASK: Success (Destroy Depot at target site)
PILOT RATING: Excellent

Actual TOT: 14:42:12 (132 seconds late)
 Losses: 0

PACKAGE STATISTICS:

Flight	Aircraft	Comments
Stallion1 (Strike)	4 F-16CG	Mission success: Significant damage to target site. Event List
Bison1 (Escort)	4 F-15C	Mission in progress: Mission still in progress.

FLIGHT STATISTICS:

Callsign	Status	Ordnance Fired	Results
Stallion11	Functional	4 x Mk-84	4 hits (100%)
Stallion12	Functional	2 x Mk-84	2 hits (100%)
Stallion13	Functional	4 x Mk-84	4 hits (100%)
Stallion14	Functional	2 x Mk-84	2 hits (100%)

PILOT STATISTICS:

Callsign	Aircraft	Pilot	Status	AA Kills	AG Kills	Rating
Stallion11	F-16CG	Lt. Beach	OK	0 (0)	5 (0)	Excellent
Stallion12	F-16CG	Lt. Rim	OK	0	1	Excellent
Stallion13	F-16CG	Lt. Park	OK	0	0	Excellent
Stallion14	F-16CG	Lt. Suh	OK	0	2	Excellent
Bison11	F-15C	Lt. Kim	OK	0	0	Average
Bison12	F-15C	Lt. Rich	OK	0	0	Average
Bison13	F-15C	Cpt. Seong	OK	0	0	Average
Bison14	F-15C	Lt. Soo	OK	0	0	Average

RESULTS:

The destruction of Wonsan Headquarters has measurably aided in the effort to win and maintain air superiority.

The complex is completely destroyed, rendering it 0% capable:

TARGET LIST

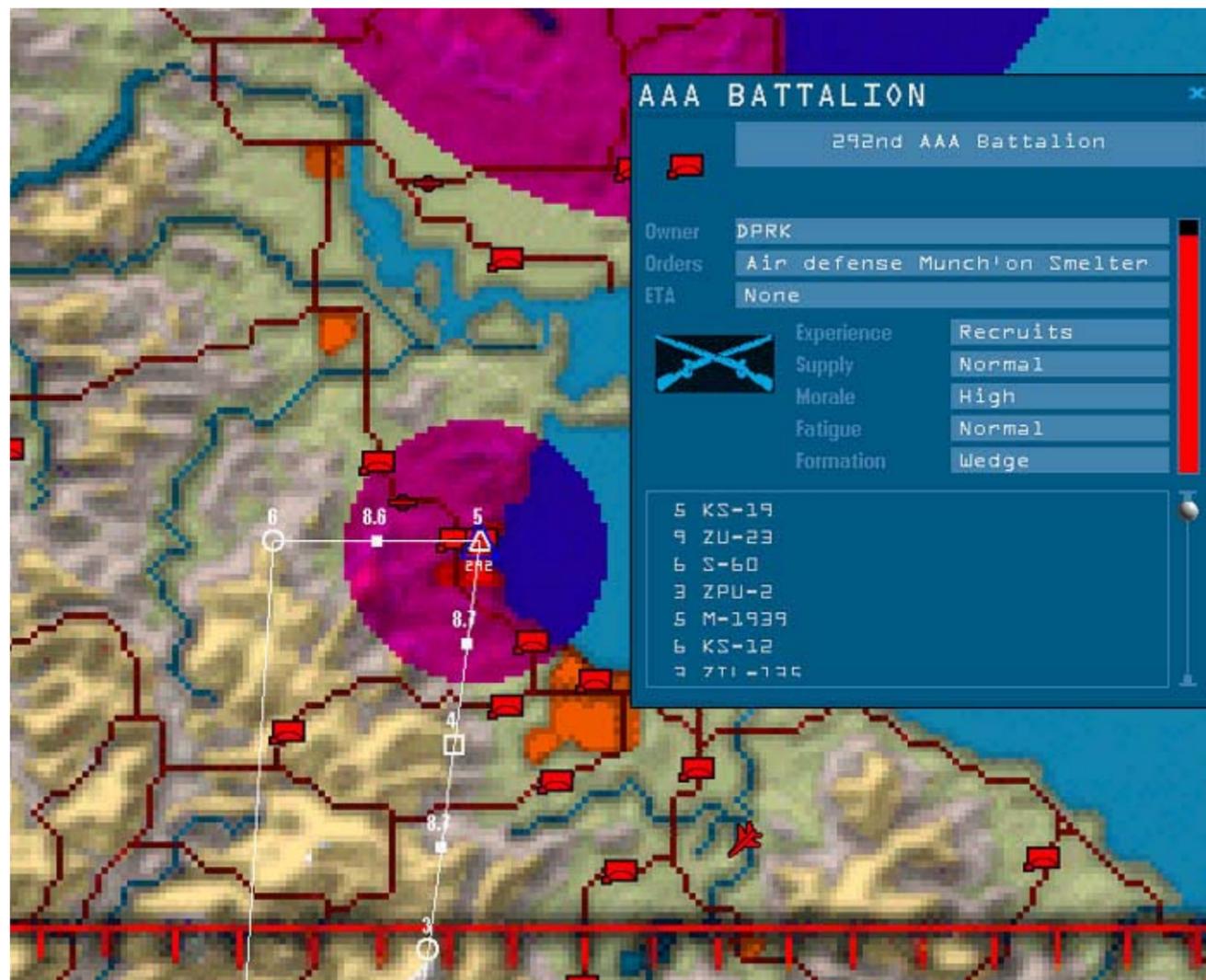
11/01/04
Falcon 4.0/SP3 Campaign Mission Report #59
OPERATION ROLLING FIRE
DAY 5 - 1700 HOURS

Campaign Status:

Unchanged. Wonsan remains the immediate offensive objective.

Objective:

In a further effort to allow freedom of allied aircraft over the Wonsan area we will fly a SEAD mission out of Seoul using F-16CJs. The target is the destruction of the 292nd AAA battalion which has been hassling flights over Wonsan with radar guided AAA:





The contact turns out to be a lone J-11s, armed to the teeth and spoiling for a fight:



The 2-ship friendly contacts are a flight of F-15s which quickly close with the J-11. None of the combatants gets off a missile shot and soon they are merged in a close in dogfight:



While I'm busy watching an incredible 2v1 dogfight I don't realize there is another J-11 until my threat warning receiver signals an AA-12 inbound:



Cont...

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□ posted 11-01-2004 21:27

Somehow I outrun the first missile, but when I turn toward the J-11 (stupid!) I try to get off a Sidewinder at him, but he is way out of range and he outpaces me with no problem.

DEBRIEFING

MISSION: In progress (Strike enemy air defense assets)
YOUR TASK: In progress (Suppress or destroy enemy air defense assets)
PILOT RATING: Horrible

Actual TOT: Never arrived
 Losses: 1

PACKAGE STATISTICS:

Flight	Aircraft	Comments
Ghost1 (SEAD Strike)	2 F-16CJ	Mission in progress: Mission still in progress. Event List

FLIGHT STATISTICS:

Callsign	Status	Ordnance Fired	Results
Ghost11	Destroyed	1 x AIM-9M	1 miss (0%)
Ghost12	Functional	none	

PILOT STATISTICS:

Callsign	Aircraft	Pilot	Status	AA Kills	AG Kills	Rating
Ghost11	F-16CJ	Lt. Beach	KIA	0 (0)	0 (0)	Horrible
Ghost12	F-16CJ	Lt. Northcott	OK	0	0	Average

11/01/04
 Falcon 4.0/SP3 Campaign Mission Report #60
 OPERATION ROLLING FIRE
 DAY 5 – 1730 HOURS

Campaign Status:

Unchanged.

Objective:

With my blood boiling from my last shoot-down I quickly hijack a HAVCAP flight and am bound and determined to have my vengeance against the enemy. Sitting looking at the planning map however, it suddenly appears to me that the DPRK/PRC air forces are definitely on the move. Just five or six missions ago I was lucky to see a single enemy air unit during an entire mission. Now the map is dotted with enemy aircraft icons indicating major sorties from many airfield all over North Korea. I had noticed many missions ago that enemy air resources were increasing, but without any corresponding increase in air activity. I assumed that the enemy squadrons were receiving airframe resupply, driving their numbers up, but that our aggressive offensive counter-air campaign had shut down a majority of their air bases. It was only a matter of time before the airbases reopened, and with replenished inventories it looks like we will be facing greater quantities of enemy air activity.

Preflight/planning:

Our 2-ship flight is tasked to provide cover for the E-3 Sentry and protect it from enemy fighters. Somehow we managed to scrounge up 2 AMRAAMs apiece for the mission, not exactly stellar, but better than the usual load-out of 6 Sidewinders and a prayer.

BRIEFING

MISSION: Perform airborne command and control functions
YOUR TASK: HAVCAP
 Station Area: 1 nm south of Hajin.
 Time on Station: 17:58:00
 Patrol Time: 05:01:43

SITUATION:

Be advised: Starting at 15:00:00, our ground forces will be making a major push towards P'Yongyang.

Air command would like to run an AWACS (Airborne Warning and Command System) mission 21 nm west of operations throughout the theater.

PACKAGE ELEMENTS:

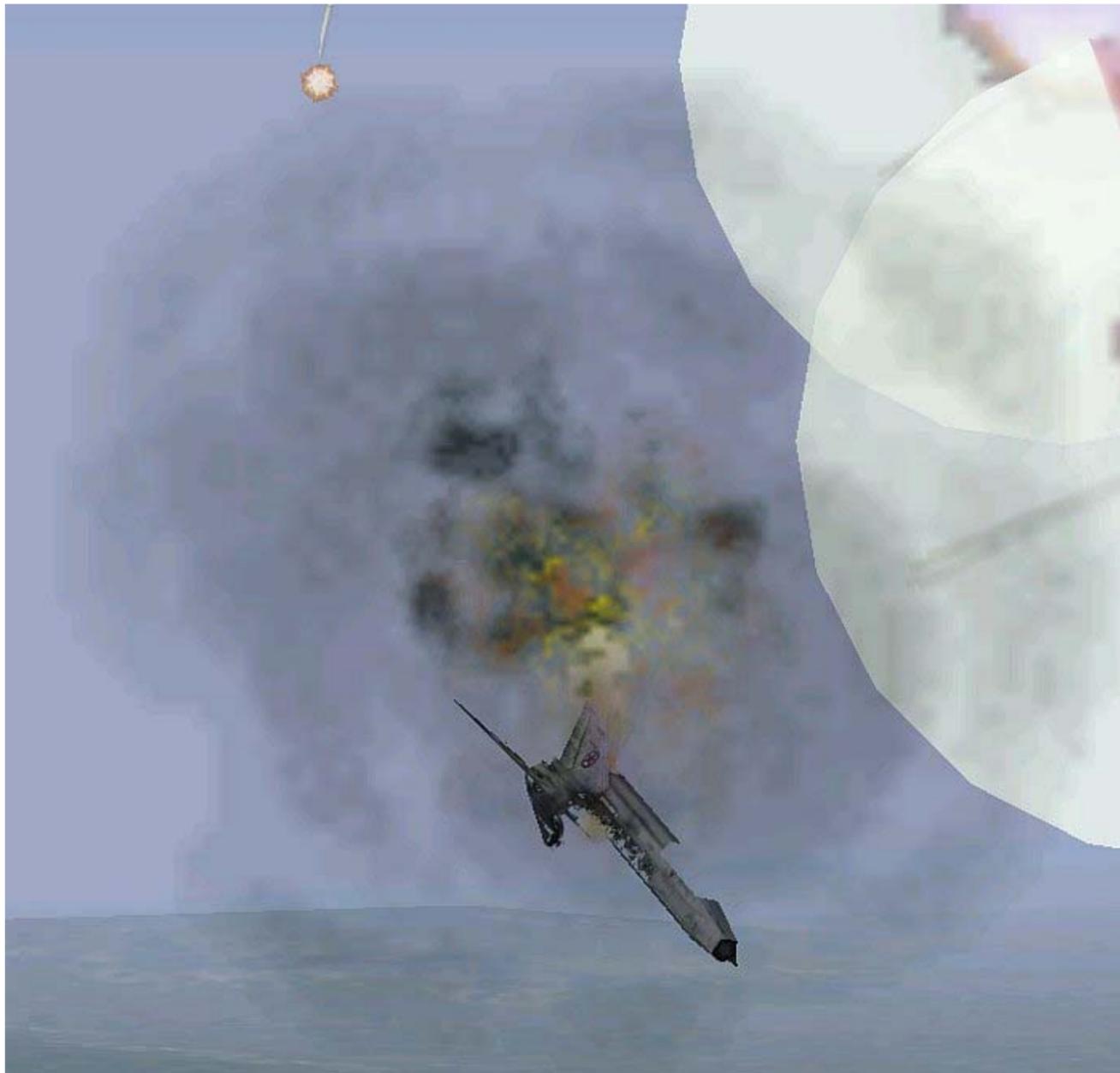
Chalis1 (AWACS)	1 E-3	Search for enemy air targets and route friendly flights
Glass1 (HAVCAP)	2 F-16CJ	Protect high value package assets from enemy aircraft

THREAT ANALYSIS:

No enemy air response is anticipated.

Debrief:

Immediately after taking off we start hearing multiple AWACS threat calls. Several times the AWACS comes on the air to announce enemy "launch" activity at bases well north of the bullseye (110 to 130 miles). This can only mean that they are sending strike packages with accompanying



While engaging the J-8s the ominous -29 symbol appears on our threat warning receiver. Querying AWACS we learn they are 30 miles away, closing fast. Banking around to put them on the nose I desperately work the radar controls trying to find the contact. As the range closes rapidly I know I'm toast and with a wish I hit the launch button and my AMRAAM comes off the rail and goes MADDOG immediately.

To my complete amazement the AMRAAM acquires one of the J-11s on it's own, and homes in for a kill as he tries to evade:





At 8 miles head-on I hear the missile tone in my headset, but without any AMRAAMs I launch 2 Sidewinders even though they don't have lock:



The duel ends quickly as I take two enemy missiles in the fuselage, leaving nothing behind to eject from....

Conclusion:

Going into a CAP or SWEEP mission when you are outclassed and outgunned by the enemy is demoralizing. I should have become a Navy pilot so I could bring the Phoenix to the table!

BeachAV8R

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From: **Charlotte, NC USA** | Registered: **Jan 2001** | IP: [Logged](#)

Alex41
 Member
 Member # 17081

📄 posted 11-01-2004 21:39 📁 📧 📝 “ ”

Beach is back!! 😊 I have best tactic against 1-11 all you have to do is Run for your life!!

MORE POWER DAMMIT...MORE...!!!



Lol..

BeachAV8R

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From: **Charlotte, NC USA** | Registered: **Jan 2001** | IP: [Logged](#)

Alex41
Member
Member # 17081

📄 posted 11-01-2004 23:28

🌐 After that, I decided that I have enough so I am no longer a fighter pilot. I am now a *cargo* pilot: flying C-5 from Japan to airbases at South Korea. 🌐

P.S. Being a cargo pilot is monotonous job so I returned to F-16CG squadron...

[11-01-2004, 23:46: Message edited by: Alex41]

From: **Canada** | Registered: **Sep 2003** | IP: [Logged](#)

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